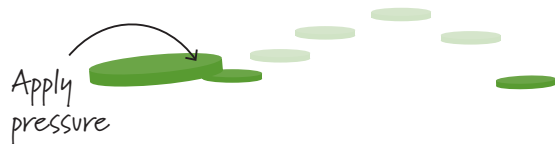


EN

Purpose of the game To squidge as many winks into the highest score hoops.

Preparation Place the hoops inside each other by size on the floor. If carpeted even better! Give each player a squidger and 6 winks of the same color. (A)

Rules Use your squidger to make your 6 winks go flying into the hoops. The player that can jump the highest starts. Squidge your wink into the hoops. If you manage then play again. If not then it's the next persons turn.



Points The points depend on where the winks fall. (B)
Play until the first person has all 6 winks inside the hoops. Count your points and play another round. First person to get 8 points wins.

If you are 4 players you can also play in teams of 2. Sit across from each other and count your points together.